Integrated Annotation of Event Structure, Object States, and Entity Coreference

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Cut carrots and zucchini into cubes.

Slice onions and saute in olive oil, add chopped vegetables and cook for 10 mins.

In a separate pan, saute minced meat, add canned tomatoes.

Transfer the meat into the pan with the vegetables, season to taste.



Cut carrots and zucchini into cubes.



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ext. ingredient

ext. result







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Slice onions



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Coreferences?



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Now, given referencing is transitive relation, are they all coreference?



The problems

- 1. Are carrot before cubed and after cubed anaphoric (or coreference) at all?
- 2. When there's lots of hidden/drop entities, how can we improve coreference annotation?
- 3. Are coreference links transitive or commutative?



Previous study

- Marta, Hovy, Martí. 2011. *Identity, non-identity, and near-identity: Addressing the complexity of coreference.*
 - Introduced "near-identity" as a type of anaphora
- Roesiger, Riester, Kuhn. 2018. *Bridging resolution: Task definition, corpus resources and rule-based experiments.*
 - Introduced "bridging resolution" as a new NLP task, defining "lexical bridging" as a form of set-member and part-whole relations
- Fang, Baldwin, Verspoor. 2022. What does it take to bake a cake? The RecipeRef corpus and anaphora resolution in procedural text.
 - Annotated recipe texts based on "conventional" coreference relations and previously defined bridging relations



Our approach: CuT and Cul

- "Near-identity" and "bridging" from the prior study don't capture event dynamics in discourse development <u>over time</u> (or a sequence of events).
- Generative Lexicon provides semantic typings for introducing both transformation and bridging relationships
- To address the gap in previous theoretical models, we introduce a new type of coreference: Coreference-Under-Transformation, or <u>CuT</u>.
- As opposed to the traditional "full-identity" coreferences, which we will call Coreference-Under-Identity, or <u>Cul</u>



GL - Subevent Structure

- The role of events in argument structure
 - Prototypical transitive predicates encode causation, where one the **agent** acts on another the theme or **patient** and brings about a change in the latter.
 - These events are complex and are typically viewed as consisting of *(at least)* two subevents: the causing subevent and the resulting state.





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e< e₁:process e₂:state Change encoded as an opposition \mathbf{G} Result(y) Result(y) Act(x,y)



GL - Semantically Implicit Arguments

- Objects not expressed linguistically in the discourse, but which are created as a result of event predicates bringing about a change of state.
- This includes both abstract objects and concrete objects introduced into the discourse through linguistic or nonverbal communicative (situated) acts
 - Ex: Mary <u>translated</u> the book. (result: the translation)
- Introducing d"Generalized Result Nominals, GRN" that incorporates both
 - linguistically realized surface expressions in language, and
 - a formal representation of the creation resulting from any state-changing predicate



Generalized Result Nominal

- Any event predicate inducing a modification, transformation, or creation/destruction of an object, introduces an additional argument denoting the change itself, the GRN.
- Lexically Encoded Result: Creation predicates encode the changing argument as a lexically encoded test e.g., build. The object of a creation predicate is itself the GRN.



Process-Oriented Event Model (POEM)

- Simplified from GL event structure, POEM treats events as simple I/O processes, where input and output can be both explicit/verbal or implicit/drop.
- Events link *pre-states* and *post-states* of an entity as CuT.
- Hence, every action event essentially creates a anaphoric link.
 - $\circ \quad \text{Pre-state} \rightarrow \text{event} \rightarrow \text{Post-state}$
 - $\circ \quad \mathsf{Input} \to \mathsf{event} \to \mathsf{Output}$
- We use a *phantom*, "generalized result" node, making sure events always have I/O, regardless of textual extent and syntactic structure.
 - $\circ \quad \mathsf{ENTITY} \to \mathsf{VERBing} \to \mathsf{RES}.\mathsf{VERB}$
- We model linguistically present results as re-entrance of the generalized results (as a Cul)

Let's go back to the casserole example

Cut carrots and zucchini into cubes.



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More event semantics

- Temporal relations
- Subevent relations
- Event anaphora
- Light verb construction (LVC, multi-word verbs)
 - Ex: <u>Bring</u> to a <u>boil</u>
- Implicit Events (Nominal events)
 - Ex: <u>That book</u> bored me terribly.



CuT Labeler (CUTLER) annotation environment

- Pairwise annotation for temporal ordering
- Event-by-event annotation for argument linking (CuT annotation)
- Table-based Cul (traditional coreference) annotation
- Real-time graph generation



Event-event relations in CUTLER (temporal ordering)

- 4 temporal relations and light-verb construction (LVC)
- LVC
 - [bring] to a [boil] boil is the head
- Temporal ordering
 - independent: no direct temporal relation between the event pair
 - before/after: one event must be finished before the other starts
 - beginning/begun_by: the beginning of one event is conditioned on the end of the other (e.g., do X immediately after Y)
 - ending/ended_by: the end of one event is conditioned on the end of the other (e.g., do X until Y)
- Temporal relation names are selected from TimeML's (Pustejovsky et al., LREC 2010) TLINK, but the logic is largely based on Allen, ACM 26(11), 1983.



Event-event relations in CUTLER (temporal ordering)

Event1	o sprinkle.5.1 o serve.4.9	Event2	
sprinkle.5.1		serve.4.9	•
Current relation: * a	ter *, change to		
before			•
Impacted Rela	ations		
• None			
Change Relation	1		

Event Order



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Event-event relations in CUTLER (temporal ordering)

	Evont1	sprinkle.5.1 serve.4.9	Pairwise in	terval visualization
	sprinkle.5.1		serve.4.9	
	Current relation: * after	r *, change to		
Relation Picker	before		•	
	Impacted Relati	ions Previe	ew of temp	oral closure reasoning
	None Change Relation]		
	Event Order			
	preheat.1.1	combine.2.1 bake.3.3	I simmer.4.1	
			< sprinkle.5.1	Doc-level topological sort

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Event-entity relations in CUTLER (argument structure)

- Annotators handle one event at a time no global document-level cognitive load
- At each event, annotators are presented with a subset of entities that are
 - a. not consumed in previous events,
 - b. new entities found around the current event span
- Thematic roles are simplified to just inputs and outputs.
- A link between an input and an output of an event constitute a CuT relation



Event-entity relations in CUTLER (argument structure)



RES.set.2.8 (cl	ick to highlight i	in text and gra	ph)				
O USE LATER	O DISCARD	O RESULT	O P.1	O P.2	O P.3	O P.4	
Part-of ?							
asparagus.3.2 (click to highlight in text and graph)							
O USE LATER	O DISCARD	O RESULT	O P.1	O P.2	O P.3	O P.4	
Part-of 🕐							
pan.3.5 (click to highlight in text and graph)							
O USE LATER	O DISCARD	○ RESULT	○ P.1	O P.2	() P.3	O P.4	
pancetta grease.3.10 (click to highlight in text and graph)							
O USE LATER		○ RESULT	○ P.1	O P.2	O P.3	O P.4	
Part-of 🤊							
RES.add.3.1 (c	lick to highlight	in text and gra	aph)				
			$\bigcirc P1$	$\bigcap \mathbb{P}_2$	O P3	O PA	

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Event-entity relations in CUTLER (argument structure)

pancetta-and-asparagus-pasta

https://foodista.com/recipe/QTSTCCSV/pancetta-and-asparagus-pasta

- 1. Saute event, 1 pancetta in a large pan over medium high heat, stirring event, 13 occasionally, until crispy event, 17.
- 2. Remove event, 1 pancetta with a slotted spoon and set (RES) event, 8 aside .
- 3. Add current, 1 asparagus entity, 2 to the pan location, 5 and saute event, 7 in the pancetta grease entity, 10 for about 5 6 minutes , stirring event, 19 occasionally , until almost cooked event, 24 .
- 4. Slowly add event, 2 the white wine to deglaze event, 7 the pan.
- 5. Continue cooking event, 2 for 5 minutes or until the wine has reduced event, 11 by about half .
- 6. Cook event, 1 the pasta in a large pot according to package instructions .
- 7. Drain event, 1 , but reserve event, 4 1/4 cup of the pasta water for later (if needed) .
- Add event, 1 the pasta, pancetta and 1/4 cup Parmesan cheese to the saute pan with asparagus, and toss event, 19 until combined event, 21.
- 9. Sprinkle event, 1 pasta with the remaining Parmesan cheese and serve event, 9 immediately.



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Event-entity relations in CUTLER (coreference links)

- When linking an entity to an event, annotators can give an integer group to the relation.
- All entities in the same integer group are considered as a kind of Cul.
- Subtypes of Cul then can be additionally annotated.



Event-entity relations in CUTLER (coreference links)



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CUTLER Input requirement

- CUTLER do not support span annotation of events and entities.
 - In our annotation work, we use a separately trained NER model with human correction to get relevant mention spans and labels.
- Input documents must be pre-tokenized with sentences and words.



CUTLER output format

- CUTLER stores annotation in
 - CSV each line is a triple of relation (span1, relation, span2)
 - \circ png graphviz-based graph generated from the CSV



